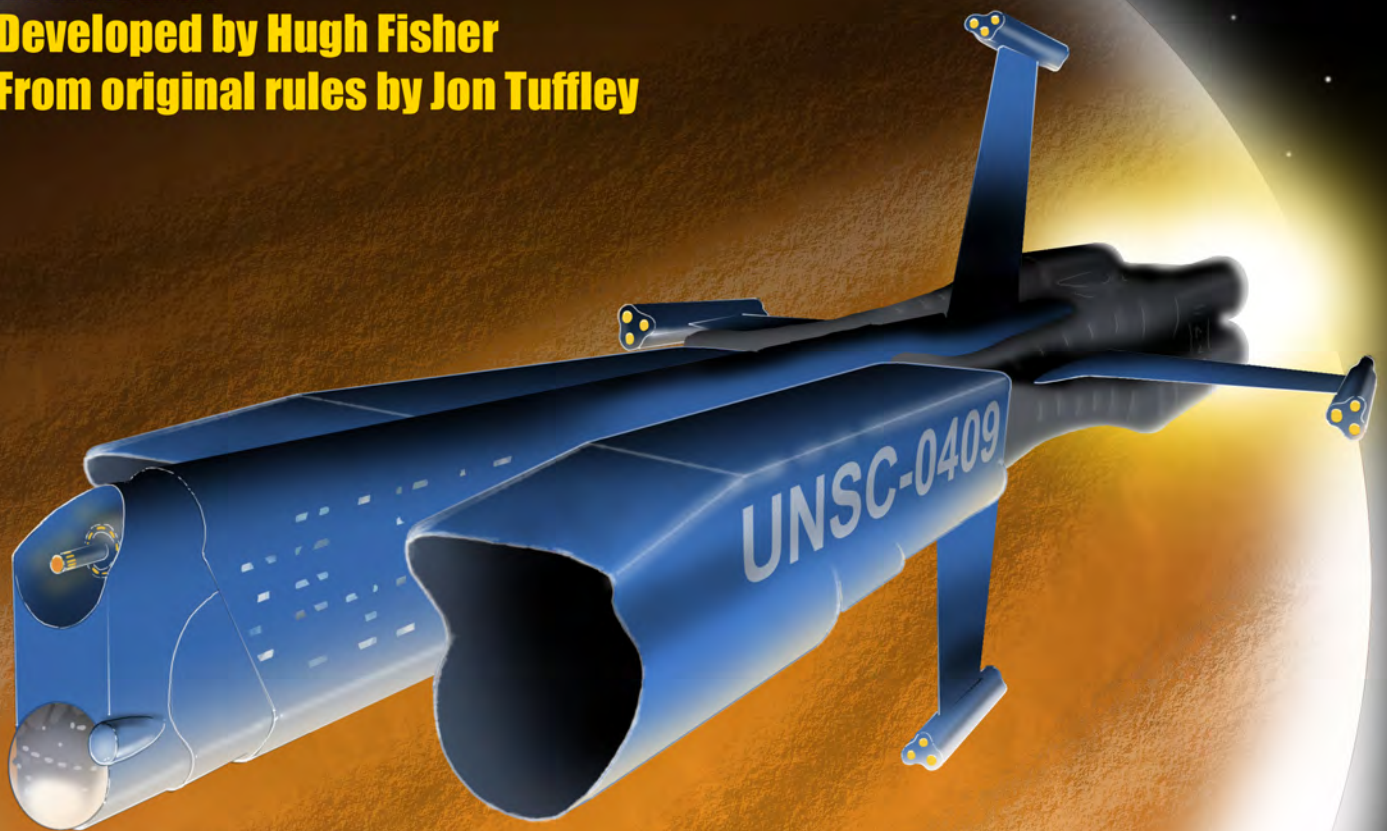


# Full Thrust Cross Dimensions

**Revision 1.1**

**Developed by Hugh Fisher**

**From original rules by Jon Tuffley**



Artwork by Rob Armstrong